

Pathfinder Kingmaker Summoner Build

Pathfinder Kingmaker Summoner Build The Summoner is one of the most versatile and engaging classes in Pathfinder: Kingmaker, offering players a chance to harness the power of a mystical creature bonded to their soul. This class combines spellcasting, summoning, and combat prowess, allowing for a wide range of tactical options both in and out of battle. A well-crafted Summoner build can excel in controlling the battlefield, summoning powerful allies, and synergizing with various class features to maximize damage, survivability, and utility. In this guide, we will explore the essentials of building an effective Summoner in Pathfinder Kingmaker, covering class features, race choices, feats, skills, and equipment, as well as providing detailed build examples tailored for different playstyles.

Understanding the Summoner Class in Pathfinder Kingmaker

Class Overview

The Summoner is a hybrid spellcaster that specializes in summoning creatures to fight alongside the player. They have access to a unique feature called the Eidolon, a customizable creature that evolves and grows stronger as the summoner gains levels. The class combines spontaneous spellcasting with the ability to summon various creatures, making it a flexible choice for players who enjoy commanding armies of monsters or supporting allies with spells. Key features of the Summoner include: - Eidolon: The primary companion, customizable in terms of appearance and abilities. - Summon Monster: Ability to summon creatures from a list, which can be scaled up with spell levels. - Spellcasting: Spontaneous caster with access to a variety of spells, notably those that enhance summoning or boost combat. - Evolution: The Eidolon evolves at certain levels, gaining new abilities and improving existing ones.

Strengths and Weaknesses

Strengths: - High versatility in summoning and spellcasting. - Strong synergy between Eidolon and summoned allies. - Capable of controlling the battlefield through summoned creatures. - Good scaling into late game with powerful evolutions and spells. Weaknesses: - Reliance on summoned creatures, which can be vulnerable. - Limited direct damage options compared to pure damage dealers. - Requires careful management of summoning and spell resources.

Race Choices for a Summoner

Choosing the right race is crucial for optimizing a Summoner build. The best options enhance spellcasting, Eidolon development, or provide useful traits for survivability and utility.

Top Races for Summoner Builds

1. **Human:** Versatile, with an extra feat at level 1, making it ideal for flexible builds.
2. **Half-Elf:** Additional skill points and access to useful alternate racial traits.
3. **Gnome:** Bonuses to intelligence and spellcasting, plus racial traits that boost illusion and enchantment spells.

4. **Azata (if available via DLC):** Bonuses to Charisma, boosting summoning and spellcasting effectiveness.
5. **Halfling:** Bonuses to Dexterity and useful traits for survivability and skill points.

Recommended Choice: Human or Gnome are especially popular due to their bonuses to spellcasting-related stats and versatility.

Key Attributes for a Summoner

Maximizing the effectiveness of your Summoner involves prioritizing certain attributes:

Primary Attributes

- **Charisma (CHA):** The most important stat, as it influences spellcasting, summoning effectiveness, and Eidolon abilities. - **Constitution (CON):** Essential for survivability, hit points, and maintaining concentration on spells. - **Intelligence (INT):** Useful for skill points and certain class features, but less critical than CHA and CON.

Secondary Attributes

- **Dexterity (DEX):** Improves AC and initiative, helpful for battlefield positioning. - **Strength (STR):** Less important unless the Eidolon or specific combat style requires it.

Feats for a Summoner Build

Feats greatly influence your Summoner's power, especially in boosting summons, spellcasting, or Eidolon development.

Core Feats

1. **Point-Blank Shot:** Increases ranged attack accuracy and damage, useful for supporting summoned archers.
2. **Precise Shot:** Reduces penalty for shooting into melee, beneficial if your Eidolon or allies are in close combat.
3. **Augment Summoning:** Enhances the strength of your summoned creatures, making them more effective in battle.
4. **Spell Focus (Conjuration):** Improves the save DCs of your summoning spells.
5. **Greater Spell Focus (Conjuration):** Further boosts spell DCs for summoning spells.
6. **Combat Casting:** Improves casting in melee, crucial for staying safe while summoning in the heat of battle.
7. **Inspiring Command** (if available): Boosts your allies' morale, synergizing well with a summoner supporting team.

Advanced Feats

1. **Extra Summons:** Allows you to summon more creatures simultaneously or extend summon durations.
2. **Quick Draw:** Facilitates rapid deployment of summoned creatures or equipment.
3. **Improved Initiative:** Helps you act early in combat, setting up summons or spells.
4. **Spell Specialization (Conjuration):** Further enhances conjuration spells.

Skills to Prioritize

Skills should complement your role as a summoner, providing utility, battlefield control, and survivability.

Recommended Skills

1. **Knowledge (Planes):** Useful for understanding summoned creatures and planar allies.
2. **Use Magic Device:** Enables you to activate magic items and spells beyond your normal capabilities.
3. **Persuasion:** Helpful for social interactions and gaining advantages outside combat.
4. **Perception:** Always valuable for spotting threats and tactical advantages.
5. **Mobility:** Useful if you need to reposition quickly in battle.

Skill Point Allocation Tip: Prioritize CHA-based skills and key utility skills, investing in Intelligence for additional skill points if desired.

Spell Selection for a Summoner

Your spell choices should focus on enhancing summoning, crowd control, battlefield control, and survivability.

Essential Spells

1. **Summon Monster I-VI:** Core spells for summoning creatures of increasing power.
2. **Grease, Entangle, Web:** Area control spells to hinder enemies.
3. **Mirror Image, Shield, Blur:** Defensive spells to increase survivability.
4. **Haste:** Boosts all allies' combat effectiveness.
5. **Dimension Door, Teleport:** Mobility spells for repositioning or escaping danger.

Utility and Buff Spells

- Cure Wounds, Restoration: For healing. - Dispel Magic: To counter enemy buffs. - Protection from Evil, Magic Circle: Defensive options. - Fly: For mobility and tactical advantage.

Summoner Eidolon Development and Evolution

The Eidolon is the cornerstone of a Summoner's power. Proper development and evolution choices can significantly impact your build.

Eidolon Traits and Evolution

- Focus on evolving the Eidolon to enhance its melee capabilities, durability, or utility powers. - Prioritize evolutions like Improved Natural Armor, Power Attack, Vicious, or Speed based on your combat style. - Consider evolving specific limbs or abilities to fit your desired role, whether melee, ranged, or utility.

Evolution Strategy

- Early levels: Increase natural armor and weapon damage. - Mid to late levels: Focus on evolutions that grant special abilities, resistances, or enhance your Eidolon's combat potential. - Balance between offensive evolutions and defensive survivability.

Sample Summoner Builds in Pathfinder Kingmaker

1. The Summoner Commander (Melee Focus)

Overview: Emphasizes a heavily evolved Eidolon in melee combat, supporting with summoning spells and buffs.

Attributes: High Charisma, decent Constitution, moderate Dexterity. Feats: Augment Summoning, Improved Natural Attack, Power Attack, Weapon Focus (claw/bunch of options). Gameplay: Summons multiple creatures, evolves Eidolon into a tanky melee behemoth, and supports with buffs like Haste and Mirror Image.

2. The Summoner Ranged Support (Archery Focus)

Overview: Focuses on summoning archers and providing ranged backup. Attributes: Maximize Charisma and Dexterity. Feats: Point-Blank Shot, Precise Shot, Rapid Shot

Pathfinder Kingmaker Summoner Build: A Comprehensive Analysis The world of Pathfinder: Kingmaker offers a rich tapestry of character customization, strategic combat, and narrative depth. Among the myriad classes available, the Summoner stands out as a compelling choice for players seeking a versatile and thematically resonant playstyle. This investigative deep dive aims to dissect the intricacies of a well-crafted Summoner build, exploring its mechanics, strengths, weaknesses, and optimal strategies within the context of the game's challenges and storytelling.

Understanding the Summoner Class in Pathfinder: Kingmaker

Class Overview and Core Mechanics

The Summoner is a hybrid spellcaster and summoning specialist, introduced in the Pathfinder Advanced Player's Guide and adapted into Kingmaker's depth. Its defining feature is the ability to summon an Eidolon, a customizable creature that evolves over levels, synergizing with the summoner's own development. Key mechanics include: - Eidolon Customization: Players can choose the Eidolon's form, evolution path, and stats, tailoring it for combat, utility, or thematic purposes. - Spellcasting: The summoner's spell list includes a mix of summoning, utility, and offensive spells, with access limited by caster level. - Evolution: As the summoner advances, they can enhance their Eidolon, unlocking new evolutions that augment its combat prowess and versatility. - Summon Monster Spells: The summoner can access the Summon Monster series, allowing for flexible creature summons during combat.

Class Strengths and Limitations

Strengths: - Highly customizable Eidolon, allowing tailored combat roles. - Strong synergy between Eidolon and spellcasting. - Flexibility to adapt to various party roles—damage dealer, tank, or utility. - Ability to summon powerful creatures to turn the tide of battle. Limitations: - Dependence on Eidolon management and evolution choices. - Requires strategic planning for spell and evolution selection. - Potentially fragile if not properly optimized, especially at higher levels. - Limited access to high-level spells compared to dedicated spellcasters.

Key Considerations in Building a Pathfinder Kingmaker Summoner

Developing an effective Summoner build involves balancing several critical factors:

Choosing the Right Archetype

While the base Summoner class is versatile, archetypes can modify or enhance certain aspects: - Eidolon Focus: Some archetypes, like the Eidolon Focus or Evolutionist, emphasize Eidolon customization. - Spellcasting Enhancement: Archetypes such as Dragon Disciple or Mystic can complement spellcasting. - Role Specialization:

Select archetypes that align with your intended party role—damage, tank, utility. For a balanced approach, sticking with the core class or choosing the Evolutionist archetype provides robust Eidolon customization and spellcasting synergy.

Ability Score Priorities

The primary attributes influencing a Summoner's effectiveness are: - Charisma (CHA): Boosts the Eidolon's abilities, spell save DCs, and overall spellcasting potency. - Constitution (CON): Increases hit points for survivability. - Dexterity (DEX): Improves AC and initiative, especially if opting for a more mobile or evasive Eidolon. - Strength (STR): Important if the Eidolon is melee-focused; less critical if using ranged or spell-based tactics. A typical priority order: 1. Charisma 2. Constitution 3. Dexterity 4. Strength

Optimizing the Summoner Build

Race Selection

Choosing the right race enhances key stats and provides useful traits: - Aasimar: Good Charisma boost, thematic fit, and resistances. - Tiefling: Charisma boost, bonus spells, and thematic flavor. - Human: Extra feat at level 1 for flexibility. - Half-Elf: Versatile, with access to useful feats and skills.

Feats and Abilities

Feats shape your summoner's combat style and survivability: - Level 1 Feats: - Spell Focus (Conjuration): Improves summoning spells' save DCs. - Combat Casting: Better casting in melee. - Point-Blank Shot / Precise Shot: For ranged tactics. - Toughness: Extra HP for survivability. - Mid-Game and Late-Game Feats: - Augment Summoning: Enhances summoned creatures. - Greater Spell Focus (Conjuration): Further boosts summoning spells. - Augment Eidolon: If available via archetypes or house rules. - Combat Reflexes: If focusing on melee Eidolons. Abilities should be allocated to maximize spellcasting and Eidolon customization, with an emphasis on Charisma.

Spell Selection Strategy

Select spells that complement your Eidolon's role: - Summoning Spells: - Summon Monster I-IV: For flexible creature options. - Summon Nature's Ally series. - Utility Spells: - Mage Armor, Mirror Image, Blur for defense. - Fly, Haste for mobility. - Offensive Spells: - Fireball, Lightning Bolt. - Inflict Wounds, Cleric spells for healing and buffs if multiclassed. Prioritize spells that synergize with Eidolon's evolutions, such as enhancing melee capabilities or providing battlefield control.

Eidolon Evolution Paths

Eidolons evolve through levels, unlocking new features: - Melee Focus: Increase Strength, natural attacks, and armor. - Ranged Focus: Enhance DEX, improve attack range. - Magical/Epic Focus: Improve spell-like abilities and resistances. - Tank Role: Maximize HP, damage reduction, and defensive evolutions. Choosing evolutions depends on your party composition and preferred combat style.

Sample Effective Summoner Builds for Pathfinder Kingmaker

Below are two archetype builds illustrating different strategic emphases:

1. The Melee Tank Summoner

Key features: - Focused on creating a durable Eidolon capable of absorbing damage. - Evolutions emphasize natural armor, hit points, and melee attacks. - Spell selection includes buffs and healing. Build Highlights: - Race: Aasimar (for Charisma and resistances) - Feats: Toughness, Augment Summoning, Power Attack - Abilities: CHA > CON > DEX > STR - Eidolon Evolution: Increased size, natural armor, and attack damage. - Spells: Bull's Strength, Cure Wounds, Shield, Haste

2. The Ranged Summoner Caster

Key features: - Eidolon is built for ranged attacks, with high DEX. - Focus on summoning creatures to flank enemies and control space. - Spell selection emphasizes offensive spells and battlefield control. Build Highlights: - Race: Tiefling (for Charisma and thematic flavor) - Feats: Point-Blank Shot, Precise Shot, Spell Focus (Conjuration) - Abilities: CHA > DEX > CON > STR - Eidolon Evolution: Ranged attack enhancements, dexterity boost. - Spells: Fireball, Haste, Summon Monster, Invisibility

Strengths and Weaknesses of the Summoner Build in Kingmaker

Strengths: - Exceptional versatility through Eidolon customization. - Capacity to adapt to multiple roles—damage, tank, utility. - High potential for synergy with spells and evolutions. - Thematic appeal rooted in summoning and creature companionship. Weaknesses: - Complexity in planning evolutions and spell selection. - Reliance on managing multiple aspects of gameplay. - Potential vulnerability if Eidolon is neglected or poorly evolved. - Limited spell slots compared to dedicated spellcasters.

Conclusion: Is the Pathfinder Kingmaker Summoner a Viable and Fun Choice?

The Summoner class, when built thoughtfully, offers a unique blend of summoning, spellcasting, and creature management that can be both powerful and thematically rich. Its success hinges on strategic planning—selecting the right evolutions, spells, feats, and equipment—to maximize its strengths while mitigating weaknesses. For players who enjoy tactical combat, creature customization, and roleplaying a summoner with a loyal Eidolon, this class provides an engaging experience. Whether serving as a frontline tank, a ranged damage dealer, or a supportive caster, the Summoner can be tailored to fit various party compositions and playstyles. In the broader context of Pathfinder: Kingmaker, a well-optimized Summoner build can significantly influence the campaign's outcome, offering both formidable combat capabilities and a compelling narrative presence. As with any complex class, mastery comes through experimentation and adaptation, making the Summoner an excellent choice for dedicated players seeking depth and thematic richness. Final thoughts: Building a successful Summoner in Pathfinder: Kingmaker requires careful consideration of race, feats, spell choices, and Eidolon evolutions. When executed thoughtfully, it becomes a rewarding and flexible class that can shine in many

Questions & Answers About pathfinder kingmaker summoner build

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1	What is the best summoner build for Pathfinder: Kingmaker?	A popular and effective build is a Summoner focused on summoning powerful creatures like the Eidolon and augmenting them with spells and feats such as Augment Summoning, Improved Summoning, and focusing on either fighting or controlling roles depending on your party composition.
2	Which classes synergize well with the Summoner in Pathfinder: Kingmaker?	The Summoner class synergizes well with classes like Fighter or Barbarian for combat boosts, as well as with Sorcerer or Wizard for spellcasting support. Multiclassing with Druid or Alchemist can also enhance summoning capabilities and survivability.
3	What feats are essential for a strong Summoner build in Kingmaker?	Key feats include Augment Summoning, Improved Summoning, Toughness, and Spell Focus (Conjuration). Additionally, feats like Combat Casting and Greater Spell Focus can improve your summoning and control spells' effectiveness.
4	How can I optimize my Eidolon as a Summoner in Kingmaker?	Maximize your Eidolon's potential by choosing the right evolutions, such as combat or defense-oriented ones, and boosting its stats with feats like Improved Eidolon. Focus on evolutions that complement your playstyle, whether aggressive or supportive.
5	What spells should I prioritize for a Summoner build in Pathfinder: Kingmaker?	Prioritize summoning spells like Summon Monster, Summon Nature's Ally, and Greater Summon Monster. Also include control spells like Hold Monster, Grease, and buffs such as Bull's Strength to enhance your summoned creatures' effectiveness.
6	Are there any common pitfalls to avoid when building a Summoner in Kingmaker?	Avoid focusing solely on summoning without considering positioning and support spells. Also, don't neglect your own defenses—be sure to include spells and feats that enhance your survivability, and manage your actions to keep your summoned creatures alive and effective.
7	Can I multiclass with Summoner for better versatility in Kingmaker?	Yes, multiclassing with classes like Druid, Wizard, or Alchemist can add spell versatility and utility. However, balance is key—over-multiclassing might dilute your summoning effectiveness, so choose classes that complement your core summoner strengths.

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